

Math 221: LINEAR ALGEBRA

Chapter 2. Matrix Algebra §2-9. Markov Chains

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Emory University, 2021 Spring

(last updated on 01/25/2021)



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¹Slides are adapted from those by Karen Seyffarth from University of Calgary.

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Example (Weather Model)

Three states: sunny (S), cloudy (C), rainy (R).

Stages: days.

The state that the system occupies at any stage is determined by a set of probabilities.

Important fact: probabilities are always real numbers between zero and one, inclusive.

Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day

Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

The values 40%, 40% and 20% are **transition probabilities**, and are assumed to be known.

- ▶ If it is cloudy one day, then there is a 40% chance it will be rainy the next day, and a 25% chance that it will be sunny the next day.

Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

The values 40%, 40% and 20% are **transition probabilities**, and are assumed to be known.

- ▶ If it is cloudy one day, then there is a 40% chance it will be rainy the next day, and a 25% chance that it will be sunny the next day.
- ▶ If it is rainy one day, then there is a 30% chance it will be rainy the next day, and a 50% chance that it will be cloudy the next day.

Example (Weather Model – continued)

We put the transition probabilities into a **transition matrix**,

$$P = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix}$$

Note. Transition matrices are **stochastic**, meaning that the sum of the entries in each column is equal to one.

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Suppose that it is rainy on Thursday. What is the probability that it will be sunny on Sunday?

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Suppose that it is rainy on Thursday. What is the probability that it will be sunny on Sunday?

The **initial state** vector, S_0 , corresponds to the state of the weather on Thursday, so

$$S_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

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What is the state vector for Friday?

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$$S_1 = \begin{bmatrix} 0.2 \\ 0.5 \\ 0.3 \end{bmatrix} = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = PS_0.$$

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To find the state vector for Saturday:

$$S_2 = PS_1 = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0.2 \\ 0.5 \\ 0.3 \end{bmatrix} = \begin{bmatrix} 0.265 \\ 0.405 \\ 0.33 \end{bmatrix}$$

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Finally, the state vector for Sunday is

$$S_3 = PS_2 = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0.265 \\ 0.405 \\ 0.33 \end{bmatrix} = \begin{bmatrix} 0.27325 \\ 0.41275 \\ 0.314 \end{bmatrix}$$

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The probability that it will be sunny on Sunday is 27.325%.

Important fact: the sum of the entries of a state vector is always one.

Theorem (§2.9 Theorem 1)

If P is the transition matrix for an n -state Markov chain, then

$$S_{m+1} = PS_m \quad \text{for } m = 0, 1, 2, \dots$$

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Example (§2.9 Example 1)

- ▶ A customer always eats lunch either at restaurant A or restaurant B.
- ▶ The customer never eats at A two days in a row.
- ▶ If the customer eats at B one day, then the next day she is three times as likely to eat at B as at A.

What is the probability transition matrix?

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What is the probability transition matrix?

$$P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix}$$

Example (continued)

Initially, the customer is equally likely to eat at either restaurant, so

$$S_0 = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$$

$$S_1 = \begin{bmatrix} 0.125 \\ 0.875 \end{bmatrix}, S_2 = \begin{bmatrix} 0.21875 \\ 0.78125 \end{bmatrix}, S_3 = \begin{bmatrix} 0.1953125 \\ 0.8046875 \end{bmatrix},$$

$$S_4 = \begin{bmatrix} 0.20117 \\ 0.79883 \end{bmatrix}, S_5 = \begin{bmatrix} 0.19971 \\ 0.80029 \end{bmatrix},$$

$$S_6 = \begin{bmatrix} 0.20007 \\ 0.79993 \end{bmatrix}, S_7 = \begin{bmatrix} 0.19998 \\ 0.80002 \end{bmatrix},$$

are calculated, and these appear to converge to

$$\begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix}$$

Example (§2.9 Example 3)

A wolf pack always hunts in one of three regions, R_1 , R_2 , and R_3 .

- ▶ If it hunts in some region one day, it is as likely as not to hunt there again the next day.
- ▶ If it hunts in R_1 , it never hunts in R_2 the next day.
- ▶ If it hunts in R_2 or R_3 , it is equally likely to hunt in each of the other two regions the next day.

If the pack hunts in R_1 on Monday, find the probability that it will hunt in R_3 on Friday.

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If the pack hunts in R_1 on Monday, find the probability that it will hunt in R_3 on Friday.

$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \quad \text{and} \quad S_0 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

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$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \quad \text{and} \quad S_0 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

We want to find S_4 , and, in particular, the last entry in S_4 .

Example (continued)

$$S_1 = \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix},$$

$$S_2 = PS_1 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 3/8 \\ 1/8 \\ 1/2 \end{bmatrix},$$

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$$S_3 = PS_2 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 3/8 \\ 1/8 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 11/32 \\ 3/16 \\ 15/32 \end{bmatrix},$$

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$$S_4 = PS_3 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 11/32 \\ 3/16 \\ 15/32 \end{bmatrix} = \begin{bmatrix} \star \\ \star \\ 29/64 \end{bmatrix}.$$

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Therefore, the probability of the pack hunting in R_3 on Friday is $29/64$. ■

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How do we know if a Markov chain has a steady state vector? If the Markov chain has a steady state vector, how do we find it?

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One condition ensuring that a steady state vector exists is that the transition matrix P be **regular**, meaning that for some integer $k > 0$, all entries of P^k are **positive** (i.e., greater than zero).

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Example

In §2.9 Example 1, $P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix}$ is **regular** because

$$P^2 = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} = \begin{bmatrix} 1/4 & 3/16 \\ 3/4 & 3/16 \end{bmatrix}$$

has all entries greater than zero.

Theorem (§2.9 Theorem 2 – paraphrased)

If P is the transition matrix of a Markov chain and P is regular, then the steady state vector can be found by solving the system

$$S = PS$$

for S , and then ensuring that the entries of S sum to one.

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Notice that if $S = PS$, then

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- ▶ This last line represents a system of linear equations that is homogeneous.
- ▶ The structure of P ensures that $I - P$ is not invertible, and so the system has infinitely many solutions.
- ▶ Choose the value of the parameter so that the entries of S sum to one.

Example

From §2.9 Example 1,

$$P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix},$$

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$$I - P = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} = \begin{bmatrix} 1 & -1/4 \\ -1 & 1/4 \end{bmatrix}$$

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Solving $(I - P)S = 0$:

$$\left[\begin{array}{cc|c} 1 & -1/4 & 0 \\ -1 & 1/4 & 0 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -1/4 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

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The general solution in parametric form is

$$s_1 = \frac{1}{4}t, \quad s_2 = t \text{ for } t \in \mathbb{R}.$$

Example (continued)

Since $s_1 + s_2 = 1$,

$$\frac{1}{4}t + t = 1$$

$$\frac{5}{4}t = 1$$

$$t = \frac{4}{5}$$

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$$t = \frac{4}{5}$$

Therefore, the steady state vector is

$$S = \begin{bmatrix} 1/5 \\ 4/5 \end{bmatrix} = \begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix}$$



Example (§2.9 Example 3)

Is there a steady state vector? If so, find it.

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$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix}$$

so

$$P^2 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} = \begin{bmatrix} 5/8 & 5/16 & 5/16 \\ 1/8 & 5/16 & 1/4 \\ 1/2 & 3/8 & 7/16 \end{bmatrix}$$

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Therefore P is regular.

Example (continued)

Now solve the system $(I - P)S = 0$.

$$\begin{aligned} & \left[\begin{array}{ccc|c} 1/2 & -1/4 & -1/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ -1/2 & -1/4 & 1/2 & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 1/2 & -1/4 & -1/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & -1/2 & 1/4 & 0 \end{array} \right] \\ & \rightarrow \left[\begin{array}{ccc|c} 1 & -1/2 & -1/2 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & -3/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \\ & \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & -3/4 & 0 \\ 0 & 1 & -1/2 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

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The general solution in parametric form is

$$s_3 = t, \quad s_2 = \frac{1}{2}t, \quad s_1 = \frac{3}{4}t, \quad \text{where } t \in \mathbb{R}.$$

Example (continued)

Since $s_1 + s_2 + s_3 = 1$,

$$t + \frac{1}{2}t + \frac{3}{4}t = 1,$$

implying that $t = \frac{4}{9}$. Therefore, the steady state vector is

$$S = \begin{bmatrix} 3/9 \\ 2/9 \\ 5/9 \end{bmatrix}.$$

