

Gröbner bases and Integer Programming

RANT

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March 23 2021

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1. Integer Programs

2. Gröbner Bases

3. Using Gröbner Bases for Integer Programming

Integer Programs

An integer program is an optimization problem

$$\begin{aligned} \max \quad & c^\top x \\ \text{s.t.} \quad & Ax = b \\ & x \in \mathbb{Z}_+^n \end{aligned} \tag{IP}$$

Traditional Solution of IPs

Theorem (Fundamental Theorem of Applied Math)

If \mathcal{P} is a hard problem, then turning \mathcal{P} into a linear algebra problem and throwing it into MATLAB provides a solution.

Proof.

Attend a scientific computing talk. □

Traditional Solution of IPs (Serious)

Theorem (Fundamental Theorem of Integer Programming¹)

Let $\mathcal{X} = \{x \in \mathbb{Z}_+^n \mid Ax = b\}$ the feasible region to (IP). Then,

$$\max\{c^\top x \mid x \in \mathcal{X}\} = \max\{c^\top x \mid x \in \text{conv}(\mathcal{X})\}$$

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Key idea: Can solve a sequence of linear programs over polyhedra which contain $\text{conv}(\mathcal{X})$.

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Theorem (Fundamental Theorem of Integer Programming¹)

Let $\mathcal{X} = \{x \in \mathbb{Z}_+^n \mid Ax = b\}$ the feasible region to (IP). Then,

$$\max\{c^T x \mid x \in \mathcal{X}\} = \max\{c^T x \mid x \in \text{conv}(\mathcal{X})\}$$

Key idea: Can solve a sequence of linear programs over polyhedra which contain $\text{conv}(\mathcal{X})$.

Leads to Branch & Bound and Cutting Plane algorithms.

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Example

$$\begin{aligned} \max \quad & \sum_{i,j,k=1}^9 X_{i,j,k} \\ \text{s.t.} \quad & \sum_{i=1}^9 X_{i,j,k} = 1 \quad \forall j, k, \\ & \sum_{j=1}^9 X_{i,j,k} = 1 \quad \forall i, k, \\ & \sum_{(i,j) \in S_\ell} X_{i,j,k} = 1 \quad \forall k, S_\ell, \\ & \sum_{k=1}^9 X_{i,j,k} = 1 \quad \forall i, j, \\ & X_{i,j,k} = 1 \quad (i, j, k) \in \mathcal{C} \\ & x \in \{0, 1\}^{729} \end{aligned}$$

					3	6		
				8		4		
7				5				
		4				1		
	6		4					
								8
			6				2	7
8							5	
			1					

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2	8	9	7	4	3	6	1	5
6	5	3	2	8	1	4	7	9
7	4	1	9	5	6	2	8	3
5	7	4	8	3	2	1	9	6
9	6	8	4	1	7	5	3	2
1	3	2	5	6	9	7	4	8
4	1	5	6	9	8	3	2	7
8	2	6	3	7	4	9	5	1
3	9	7	1	2	5	8	6	4

Gröbner Bases

Consider a linear system of equations $Ax = b$, $A \in GL_n(\mathbb{C})$.

Motivation

Consider a linear system of equations $Ax = b$, $A \in GL_n(\mathbb{C})$.

If $A = \begin{bmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ & a_{2,2} & \cdots & a_{2,n} \\ & & \ddots & \vdots \\ & & & a_{nn} \end{bmatrix}$ is upper triangular, we can solve $Ax = b$

with n equations of a single variable via backsubstitution.

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with n equations of a single variable via backsubstitution.

Moreover, we can decompose general $A \in GL_n(\mathbb{C})$ into $A = LU$ and solve $Ax = b$ “easily”.

Fix the lexicographic monomial ordering on $\mathbb{C}[x_1, x_2, \dots, x_n]$. If $I \subseteq \mathbb{C}[x_1, x_2, \dots, x_n]$ is an ideal, set $LT(I) = \langle LT(f) \mid f \in I \rangle$.

²See e.g Dummit & Foote Section 9.6 or Cox, Little, O'Shea *Ideals, Varieties, and Algorithms* Ch. 2 & 3

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A subset $G \subseteq I$ is a Gröbner Basis of I if $I = \langle G \rangle$ and $LT(I) = \langle LT(g) | g \in G \rangle$.

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G is reduced if each $g_i \in G$ is monic and if $LT(g_i)$ does not divide any term of g_j for $i \neq j$.

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Theorem

1. Every ideal $I \subset \mathbb{C}[x_1, x_2, \dots, x_n]$ has a unique reduced Gröbner basis $G = \{g_1, g_2, \dots, g_m\}$
2. Every $f \in \mathbb{C}[x_1, x_2, \dots, x_n]$ can be written uniquely in the form $f = f_I + r$, where $f_I \in I$ and no monomial in r is divisible by $LT(g_i)$.

Denote $r = f \bmod G$.

Given $I = \langle f_1, f_2, \dots, f_m \rangle \subseteq \mathbb{C}[x_1, x_2, \dots, x_n]$, we can find a Gröbner Basis:

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1. $G = \{f_1, f_2, \dots, f_m\}$

2. For each $f_i, f_j \in G$,

- 2.1 Set $S(f_i, f_j) = \frac{\text{LCM}(\text{LT}(f_i), \text{LT}(f_j))}{\text{LT}(f_i)} f_i - \frac{\text{LCM}(\text{LT}(f_i), \text{LT}(f_j))}{\text{LT}(f_j)} f_j$

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 - 2.2 If $S(f_i, f_j) = 0 \pmod G$, continue iterating
 - 2.3 If $S(f_i, f_j) \neq 0 \pmod G$, append $G = G \cup \{S(f_i, f_j) \pmod G\}$ and go back to 2.

Example

Consider $I = \langle x_1 + x_2 + 3x_3 - 4, x_1^2 - x_1, x_2^2 - x_2, x_3^2 - x_3 \rangle$.

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A Gröbner Basis for I is

$$G = \left\{ x_1 + x_2 + 3x_3 - 4, x_1^2 - x_1, x_2^2 - x_2, x_3^2 - x_3, \right. \\ \left. x_2x_3 - x_2 - 2x_3 + 2, x_3 - 1 \right\}$$

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The reduced Gröbner basis for I is

$$G_{\text{red}} = \left\{ x_1 + x_2 - 1, x_2^2 - x_2, x_3 - 1 \right\}$$

For each $1 \leq \ell \leq n$, let $I_\ell = I \cap \mathbb{C}[x_{\ell+1}, x_{\ell+2}, \dots, x_n]$ be the ℓ^{th} elimination ideal.

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Theorem

If G is a Gröbner basis of I , then $G \cap \mathbb{C}[x_{\ell+1}, x_{\ell+2}, \dots, x_n]$ is a Gröbner basis of I_ℓ .

Why is elimination useful?

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Theorem

Let $I = \langle f_1, f_2, \dots, f_s \rangle \subseteq \mathbb{C}[x_1, x_2, \dots, x_n]$. Then,
 $LT(f_i) = g_i(x_2, x_3, \dots, x_n)x_1^{N_i}$ for some $g_i \in \mathbb{C}[x_2, x_3, \dots, x_n]$. Moreover,
if $(a_2, a_3, \dots, a_n) \in V(I_1)$, and $(a_2, a_3, \dots, a_n) \notin V(\langle g_i \rangle)$, then $\exists a_1 \in \mathbb{C}$
such that $(a_1, a_2, \dots, a_n) \in V(I)$.

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such that $(a_1, a_2, \dots, a_n) \in V(I)$.

Key takeaway: Can use partial solutions to get full solutions.

We had $G = \{x_1 + x_2 - 1, x_2^2 - x_2, x_3 - 1\}$ was a reduced Gröbner basis of $I = \langle x_1 + x_2 + 3x_3 - 4, x_1^2 - x_1, x_2^2 - x_2, x_3^2 - x_3 \rangle$.

Return to Example

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$$I_1 = \langle x_2^2 - x_2, x_3 - 1 \rangle \implies [x \in V(I_1) \implies x_2 \in \{0, 1\} \text{ and } x_3 = 1]$$

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$$I = \langle x_1 + x_2 - 1, x_2^2 - x_2, x_3 - 1 \rangle \implies V(I) = \{(1, 0, 1), (0, 1, 1)\}$$

Using Gröbner Bases for Integer Programming

Restrict our attention to binary integer programs:

$$\mathcal{X} = \{x \in \{0, 1\}^n \mid Ax = b\}$$

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Then,

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Using

$$x \in \mathcal{X} \iff x \in V(\langle x_i^2 - x_i, \sum_{j=1}^n a_{i,j}x_j - b_i \rangle)$$

and the Elimination and Extension theorems, we can either determine that a problem is infeasible or enumerate its solutions

Example Part 3

Consider the BIP feasible region

$$\mathcal{X} = \{x \in \{0, 1\}^3 \mid x_1 + x_2 + 3x_3 = 4\}$$

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In our “new” language,

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The terms of the reduced Gröbner basis capture the logical dependency of the optimization variables:

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Exactly one of x_1 or x_2 is 1, x_3 must be 1.

Add in an objective function $z = c^T x$:

$$\begin{aligned} \max \quad & z = c^T x \\ \text{s.t.} \quad & Ax = b \\ & x \in \{0, 1\}^n \end{aligned}$$

Maximization

Add in an objective function $z = c^T x$:

$$\begin{aligned} \max \quad & z = c^T x \\ \text{s.t.} \quad & Ax = b \\ & x \in \{0, 1\}^n \end{aligned}$$

Look at

$$I = \langle x_i^2 - x_i, \sum_{j=1}^n a_{i,j} x_j - b_i, \sum_{j=1}^n c_j x_j - z \rangle \subseteq \mathbb{C}[x_1, x_2, \dots, x_n, z]$$

Example Part 4

Look at the Binary IP

$$\max z = x_1 + 3x_2 + 5x_3$$

$$\text{s.t. } x_1 + x_2 + 3x_3 = 4$$

$$x \in \{0, 1\}^3$$

Example Part 4

Look at the Binary IP

$$\begin{aligned} \max \quad & z = x_1 + 3x_2 + 5x_3 \\ \text{s.t.} \quad & x_1 + x_2 + 3x_3 = 4 \\ & x \in \{0, 1\}^3 \end{aligned}$$

Ideal is

$$I = \langle x_1 + x_2 + 3x_3 - 4, x_1^2 - x_1, x_2^2 - x_2, x_3^2 - x_3, x_1 + 3x_2 + 5x_3 - z \rangle$$

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Ideal is

$$\begin{aligned} I &= \langle x_1 + x_2 + 3x_3 - 4, x_1^2 - x_1, x_2^2 - x_2, x_3^2 - x_3, x_1 + 3x_2 + 5x_3 - z \rangle \\ &= \langle x_1 + \frac{1}{2}z - 4, x_2 - \frac{1}{2}z + 3, x_3 - 1, z^2 - 14z + 48 \rangle \end{aligned}$$

Example Part 4 (cont.)

$$I = \langle x_1 + \frac{1}{2}z - 4, x_2 - \frac{1}{2}z + 3, x_3 - 1, z^2 - 14z + 48 \rangle$$

$$\text{So, } I_3 = I \cap \mathbb{C}[z] = \langle z^2 - 14z + 48 \rangle.$$

Example Part 4 (cont.)

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So, $I_3 = I \cap \mathbb{C}[z] = \langle z^2 - 14z + 48 \rangle$.

Feasible Objective Values are:

$$V(I_3) = \{6, 8\}$$

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Take $z = 8$ and apply extension theorem:

$$(x_1, x_2, x_3; z) = (0, 1, 1; 8)$$

is optimal solution & objective value.

- Integer Programs are an interesting class of optimization problems
- Gröbner Bases assist in computation in polynomial rings
- Integer Programs can be translated into questions about ideals in $\mathbb{C}[x_1, x_2, \dots, x_n, z]$.
- Don't try to implement this in MATLAB